

be nice.: Just a Bad Day Lesson

Objectives:

1. Students will learn how to identify how someone might be feeling in different situations
2. Students will be challenged to think about how to help others in different situations

Common Core Standards:

- CCSS.ELA-LITERACY.W.K.1
Use a combination of drawing, dictating, and writing to compose opinion pieces in which they tell a reader the topic or the name of the book they are writing about and state an opinion or preference about the topic or book (e.g., My favorite book is...).
- CCSS.ELA-LITERACY.SL.K.1
Participate in collaborative conversations with diverse partners about kindergarten topics and texts with peers and adults in small and larger groups.

Materials:

1. Book (*Just a Bad Day* by Mercer Mayer)
2. Journal (page in response to *Little Critter*)

Motivation:

Explain to the students that they will be listening to a book. While listening to the book, the students should be thinking about the different situations that Little Critter finds himself in. Explain to the students that they should be thinking about how he feels in each of those different situations and why he feels the way that he does.

Development:

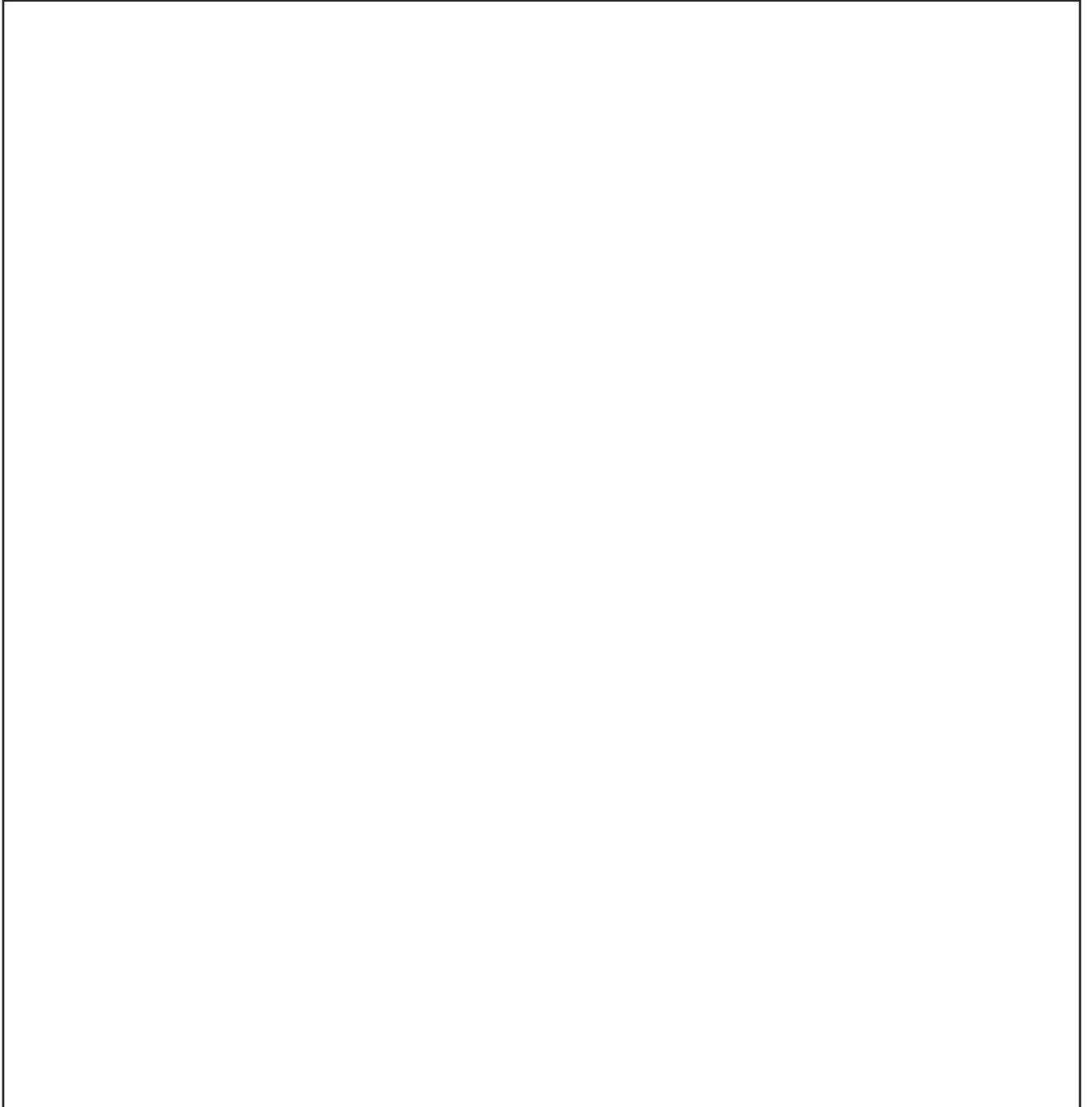
Read *Just a Bad Day* to the students. The teacher should remind the students that the “N” in NICE stands for Notice. Tell the students that they should notice how Little Critter feels. After you have finished reading the book, have a discussion with the students about the book. Have the students identify some of the situations that Little Critter was in, how he was feeling and why he was feeling the way he was. Within the discussion, encourage students to share how they would have felt in those situations as well.

Closure:

Explain that students will be drawing in their journals about *Very Bad Day*. Tell the students that they will be identifying one of the situations that Little Critter was in and they will be drawing a picture showing what made Little Critter feel better.

Just a Bad Day

Draw what made Little Critter feel better:

A large, empty rectangular box with a thin black border, intended for a child to draw a scene that would make Little Critter feel better.